RESOLUTION NO. 19XXXX

A RESOLUTION OF THE CITY COUNCIL OF THE CITY OF COMMERCE, CALIFORNIA, APPROVING THE CONTRACT DOCUMENTS AND AUTHORIZING STAFF TO ADVERTISE FOR NOTICE INVITING BIDS TO SUPPLY ELECTRICAL POWER TO THE EXISTING CNG FUELING STATION NEXT TO THE COMMERCE REFUSE TO ENERGY FACILITY

WHEREAS, the electrical power that feeds *Compressed Natural Gas* (CNG) and *Liquefied Natural Gas* (LNG) fueling station comes from the *Commerce Refuse-to-Energy Facility* (CREF);

WHEREAS, the station provides environmentally-friendly CNG and LNG fuel for the public transit buses and other City vehicles operated by the Transportation Department;

WHEREAS, the CREF facility officially closed its operations on June 26th, 2018 due to insufficient operating costs;

WHEREAS, the CREF facility will remain, but Southern California Edison (SCE) will dismantle the sub-station that supplies power to the CREF facility;

WHEREAS, the CNG and LNG fueling station will be forced to shut down once the sub-station is dismantled if an alternative power source for the CNG and LNG fueling station is not secured;

WHEREAS, the City executed a second amendment to the ground lease with the Commerce Refuse to Energy Authority, for ingress and egress rights over the property access to and from the fueling station, valid through April 12, 2031. Additionally, an easement agreement between CREF and SCE that allows trenching along the alley is required for the project and has been obtained.

NOW, THEREFORE, THE CITY COUNCIL OF THE CITY OF COMMERCE DOES HEREBY RESOLVE, DECLARE AND DETERMINE AS FOLLOWS:

Section 1. Approve the contract documents and authorize Staff to advertise for notice inviting bids for supplying electrical power to the existing fueling station next to the CREF facility, so that it can continue its operations in supplying natural fuel to buses and other vehicles for the City's Transportation Department.

PASSED, APPROVED and ADOPTED this 5th day of February, 2019.

ATTEST:	Hugo A. Argumedo, Mayor
Lena Shumway, City Clerk	